PSP E-MAG - THIS ISSUE FEATURES

GOLD CHEAT CODES GAME REVIEWS
PSP GEAR PSP NEWS AND MUCH MORE

Introduction

The PSP X MAG is the Internet's fastest-growing PSP magazine. It features game reviews, previews, cheat codes, homebrew news, gear info, and much more! We would like to welcome you to our third issue, which has even more pages and interesting content than before! We'd like to thank all of our fans for making this such a great success, and we hope to surpass our expectations even further. You can obtain more information about us on our magazine's web site, www.pspxmag.com. Also, be sure to see the credits. Thanks for reading this month's issue, and stay tuned!
-The PSP X MAG Team

Copyright

All content on the pages of this magazine is Copyright 2006 PSP X MAG. Unauthorized distribution or copying is prohibited, all rights reserved. Please contact the appropriate staff member for details on a specific article.

"Sony" and "PSP" are in no way affiliated with the PSP X MAG.

Join Today

If you have good writing skills and have some spare time, then you are welcome to join the PSP X MAG team! Whether it be one article or 10, anything helps! So please contact us via the forum at http://forum.pspxmag.com using either the contact form or PM to "Wile".

If you help us grow by joining us, you will see the X MAG develop into the largest PSP magazine ever! Thanks.

Future Releases

Have high expectations for future X MAG issues! Issue 4 will feature 110 pages, a new and sleek design, and even better writing! Our team is growing rapidly, so you never know what you may see.

Joining Forces!

The X Mag team has just joined forces with the PSPCrazy.com staff, making it the official mag of PSPCrazy, as you will notice in the next issue. We would like to thank PSPCrazy for donating webspace for www.pspxmag.com, and please continue to the next page to read about this fantastic PSP gaming site!

Issue 4 will [illegible] "official" [illegible] for the [illegible] Mag [illegible]

With combined [illegible] you a bigger, better and more [illegible] magazine that will [illegible] to the top!

SYSTEM SOFTWARE VERSION 2.60

On the 30th of November SCEA released a new firmware upgrade for the psp. It contains the following changes:

Network

[RSS Channel] has been added as a feature under Network.
[Volume Adjustment] has been added as an option in the [LocationFree™ Player] control panel.
[Simplified Chinese (GB2312)] and [Traditional Chinese (Big5)] have been added as options for [Encoding] under [View] in the [Internet Browser] menu bar.

Music

WMA files are now playable with some limitations.

Settings

Enable WMA playback. This is required for the playing of WMA music files.

SYSTEM SOFTWARE VERSION 2.60

To many of you these features will mean nothing until you have actually downloaded the product, yet so that you can make an educated decision on whether to download it, or not I have already downloaded it and will explain the features to you the reader. The 1st is in my opinion the most important. What it does is allow the PSP user to download RSS feeds, especially this magazine every time a new edition appears. This is a fantastic idea of which I don't think that anyone has anticipated. There are a few new features for Locationfree users which at least shows that there has been some [illegible] to the Locationfree product, yet I personally find them pointless. There are more language but the chances that American citizens will want to be reading in Chinese is debatable. The final function which I will talk about is the WMA playback function. I personally do not find this the most useful of functions as WMA is not the most common of music extensions and is not as widely accepted with the less famous PC media players. However, it does show that SCEA is still thinking about widening the playability of the PSP.

MOEEER

Should I upgrade?

In my opinion upgrading to this firmware version is a good idea because you will have to upgrade anyway to use future games, and this is a large factor for the majority of gamers. However, those people who currently run 1.0 or 1.5 should seriously consider staying down, as hopefully [illegible] the [illegible] there will be a flash player.

[illegible]

Grand Theft Auto: Liberty City Stories

When you first glance at a copy of Grand Theft Auto: Liberty City Stories, you think "Oh no, not another one of these. I just finished playing San Andreas!" Well, think again! Rockstar has brought us amazing performance, graphics, and gameplay just like the PS2 counterpart. It has all of your favorite features like the streaming radio stations, yet doesn't eat up your battery as fast as expected. In this latest installment of the GTA saga, Liberty City is on the verge of a meltdown with violence and drugs taking over. You just so happen to get dropped right in the middle of it.

New Multiplayer?

The stunning graphics combined with amazing sound effects and music immerses you into the GTA experience and makes you feel as if you are there. One of the new and welcomed features to LCS is that it has included many new multiplayer modes through the PSP's ad-hoc network capabilities. This adds another dimension of gameplay to the already vibrant game. All in all, if you pop this game into your PSP, you are instantly hooked and I can assure that you will have trouble ever putting your PSP down.

A PSP Revolution

GTA: LCS is my first title of the GTA series, yet I have to say that I was blown away in a flash! I find this game to be the best to date for the PSP, with mastered graphics, sounds, weapons, vehicles, cinematics, and more!

The Basics

This game has [illegible] of [illegible], guns, outfits, and the [illegible]. I'm not going to go into too many details, but I will say that everything is just fantastic. Gameplay is smooth, loading times are very fast (usually [illegible] seconds) and music is varied and appealing. You can steal cars, m[illegible] or hit them, [illegible] your fists. Th[illegible] and fun to watch [illegible] is automatic [illegible] and amount of [illegible] fantastic!

Liberty City [illegible] will keep you entertained for a very long time!

ADAM DEET

REVIEW

The Good

You probably ask why I am so fascinated at this point; well, it is because in my personal opinion, this is the first good shooter game for the PSP and it will have you entertained for hours on end. The amount of things that you can do is tremendous, and also, if you actually do get bored, there is a huge amount of cheats available at [illegible] value)

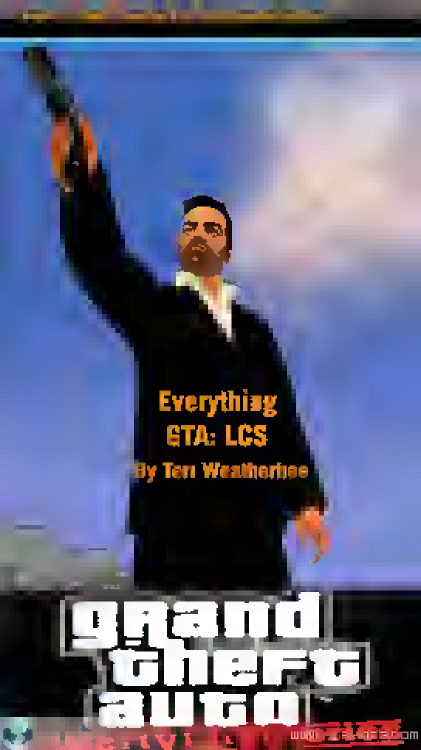
GTA: LCS does have some glitches, but they are minor and usually don't even show. They don't interfere with anything, so there isn't really anything bad I can say about this game. The developers may have gone a bit overboard with the language, but in any event this game deserves a solid rating of ten out of ten!

OVERALL RATING 10/10

POOR DECENT GOOD

Excellent Job, Rockstar!

ADAM DEET



Everything GTA: LCS

By Teri Weatherbee

grand theft auto

Quick Review

Liberty City Stories is, just as you'd expect from a GTA title, fun as hell. The graphics in this game are the equivalent to those seen in GTA3, if not better. There are still all the same extras you'd expect such as taxi missions, vigilante missions and ambulance missions. There is also a new fire truck mission where you have to set up a chase meter and try to beat your own times. The original firefighter missions are also available. These missions we like to call R3 missions are now started by pressing the up directional button. Doesn't quite have the same ring to it, does it? The gameplay is just as it always was and it doesn't take long to get used to the new controls, even for those who hate using the PSP joystick nub. I give this game a 10/10.

TEA WEATHERBEE

LIBERTY CITY RANKED WORST PLACE IN AMERICA. AGAIN.

This handbook has to be by far [illegible] the most creative I have ever seen. Most handbooks just tell you the kind of weapons you can get as well as modes the game includes, but Rockstar has always gone beyond this standard with their manuals by giving us a tourist guide. These guides has everything such as restaurant ads, CD ads, and radio station guides not to mention much more. This time around rockstar made a new concept. They have gone from giving us a tourist guide to an issue of Liberty City's very own newspaper, Liberty Tree.

This "newspaper" begins with an article on the front-page saying, "Liberty City Ranked Worst Place in America. Again." It goes on to say how the city met the bill in 6 out of 7 categories with the "City you where most likely to get eaten by a wild animal" going to Los Santos. This leads me to believe that even though Rockstar has denied allegations that there is a "bigfoot" or "yeti"

TER WEATHERBEE

wandering about the wooded areas in San Andreas that maybe something else could be wandering around eating the innocent victims that have claimed to have seen this "thing." Always remember when listening to Rockstar that at one point even "Hot Coffee" was denied.

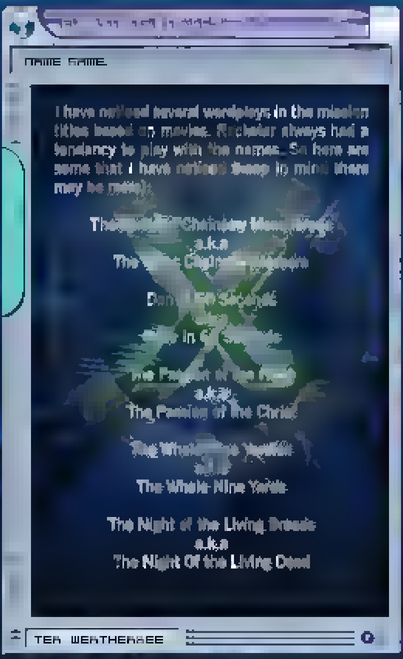
This second article has some pure genius on the part of Rockstar. The article "Motorcycles Kill and Must be banned" completely justifies why there are no bikes in 2001 Liberty City but there is in 1998 Liberty City. It says how the protest group called A.R.S.E (American Road Safety for Everybody) is trying to have Motorcycles banned and have already banned bicycles. The banning of bicycles also explains why there are no bicycles in 1998 when they have been around for a really long time. The group A.R.S.E has been trying to ban motorcycles for a while and it simply ends with, "...A.R.S.E continues its fight." The obvious result of this fight is the total banning of motorcycles by the year 2001.

The name game Rochester likes to play has once again been played in the newspaper with articles being written by such journalists as Franchie Cochmaven, [illegible] [illegible] and Anul [illegible].

I would like to send out a special Thank You to Dwayne Grant A.K.A [illegible] who made this section possible, and to the rest of the PSPMAG staff for making the magazine what it is today.

I would just like to start a section for the readers to send in their opinions or any questions that may be added to the next issue. If anyone has any questions about the mag, the PSP, or would just like to make some comments, please send an e-mail to [illegible]@pspmag.com. Thanks for the support, everyone!

TER WEATHERBEE



NAME GAME

I have noticed several wordplays in the mission titles based on movies. Richter always had a tendency to play with the names. So here are some that I have noticed (keep in mind there may be more):

The [illegible] Chainsaw Massacre
a.k.a
The [illegible] Massacre

Dan[illegible]

In [illegible]

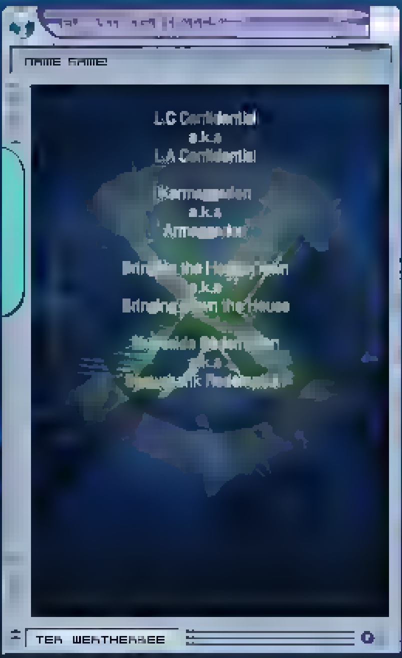
The Passion of the [illegible]
a.k.a
The Passion of the Christ

The Whole [illegible] Yards
a.k.a
The Whole Nine Yards

The Night of the Living Breads
a.k.a
The Night Of the Living Dead

TEA WEATHERBEE

www.[illegible].com



NAME GAME

L.C Confidential
a.k.a
L.A Confidential

Karmageddon
a.k.a
Armageddon

Bringing the House Down
a.k.a
Bringing Down the House

[illegible] Redemption
a.k.a
Shawshank Redemption

TEA WEATHERBEE

Rockstar Custom Tracks:
That's right, you can add your own custom soundtracks to Grand Theft Auto: LCS. Go to http://www.rockstargames.com/libertycitystories/gta_lcs.html and download the program to cut your own tunes and put it in the game. Unfortunately the program is for PC only so, you Mac users are out of luck.

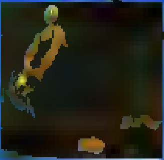
UNIQUE STUNT JUMPS

Once again unique stunt jumps have been added to the 100% checklist. This time around in Liberty City the jumps are in completely different locations. The landscape has somewhat changed so along with it so must the jumps. One of the easier unique jumps was where you drive up a grass hill near the docks in Torrington and jump pretty much through a tree and over some billboards. [illegible] this one fun yet very challenging and [illegible] yet completed the jump successfully.

Another one I [illegible] one where you fly over another grass hill to the south of Salvatore's Mansion, that one was [illegible] and gave me a new outfit: just underwear, shoes and socks. There are many more hidden about the city for you to find.

TER WEATHERBEE

SIDE MISSION MANIA!


MASQUERADE

Slash TV Essentially This is the same as The Portland Chainsaw Masquerade for those of you who have played it. You're in for a complete massacre, it's kill or be killed. You are attacked by numerous psychopaths with chainsaws and have to survive several waves.

SANCHEZ

Wrong Side of the Tracks: Located at the El train station just south of Salvatore's mansion. Just hop on the sanchez and you have to race around the train tracks and beat the wong brothers. If you fall off the track you automatically fail.

CAR DEALER

Car Salesman. Simple, the kind of car suggests what it needs to sell. Examples: Banshee you got to go fast, and Bobcat needs to go offroading. Sell cars just like you normally would only you can damage them a bit.

SIDE MISSION MANIA

BANSHEE

Garaxy Car Giveaway Same as the other GTA games where you just have to find a list of cars and bring them to the garage. Located in Bedford West of where you recieve Donald Love missions.

See the Site Before Your Flight This is similar to taxi missions only you will have to drive them to a Liberty City landmark where you have to then take a picture of them in front of it. You're on a time limit of course added to the mix is criminals trying to steal your camera.

LC AIRPORT

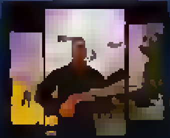
ANGELS

Avenging Angels A vigilante mission with the bonus of bringing along teamates. You have to be wearing the Avenging Angel fatigues you are given early on in the game. Walk up to another angel and press up to begin the mission

SIDE MISSION MANIA

The other side missions include RC Triad takedown, Noodle Punk (similar to pizza boy), SMM Mayhem, Scooter Shooter, Scrapyard Challenge, Bike Salesman which is similar to the Carcer giveaway, Go Go Faggio, Wee Smashed Pigs, Karmageddon this is the mayhem firetruck mission mentioned earlier, AWOL Angel, Dumpster [illegible] missions (trash collection), [illegible] racing, and Bike Racing.

With all of these side missions scattered about the Liberty City World you are bound to find something to do even long after the game is complete and over, just do the usual, start steals and other mayhem.



TEA WEATHERBEE

100% CHECKLIST

Portland Island Missions:

Vincenzo Cilli-
Slacker
Dealing Revenge
Snuff
Smash And Grab
Hot Wheels
The Portland Chainsaw Masquerade

JD O'Toole-
Bone Voyeur
Don In 60 Seconds
A Volatile Situation
Blow Up 'Dolls'
Salvatore's Salvation
The Guns Of Leone
Calm Before The Storm
The Made Man

Ma Cipriani-
Snappy Dresser
Big Rumble In Little China
Grease Sucho
Dead Meat
No Son Of Mine.

DWAYNE GRANT

100% CHECKLIST

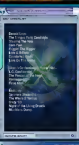
Maria-
Shop 'Til You Strop
Taken For A Ride
Booby Prize
Biker Heat
Overdose of Trouble

Salvatore Leone-
The Offer
Ho Selecta!
Frighteners
Rollercoaster Ride
Contra-Banned
Sindacco Sabotage
The Trouble With Triads
Driving Mr. Leone

Staunton Island Missions:

Salvatore Leone
A Walk In The Park
Making Toni
Caught In The Act
Search And Rescue
Taking the Peace
Shoot The Messenger.

DWAYNE GRANT



Donald Love-
The Morgue Party Candidate
Steering The Vote
Cam-Pain
Friggin' The Riggin'
Love & Bullets
Counterfeit [illegible]
Love On The [illegible]

Church Confessional - Father Ned-
L.C. Confidential
The Passion of the Heist
Karmageddon
False Idols

McAffrey-
Sayonara Sindaccos
The Whole 9 Yardies
Crazy '69'
Night of the Living Dreads
Munitions Dump

100% CHECKLIST

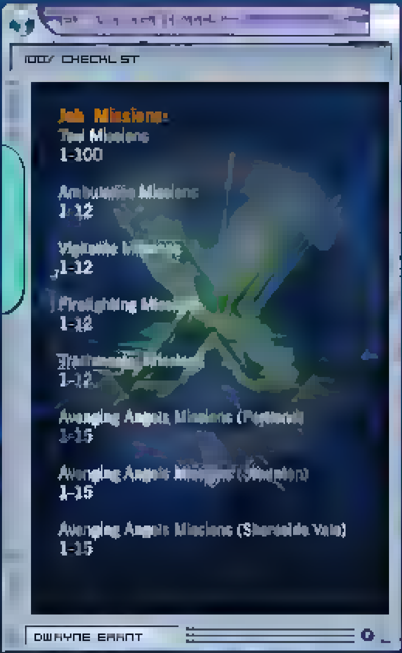
Shoreside Vale Missions:

Donald Love–
Fantastic Land Grab
Stop The Press
Morgue Party Resurrection
No Money, No Problems
Bringing The House Down
Love On The Run.

Toshiko Kasen–
More Deadly Than The Male
Cash Clash
A Date With Death
Cash In Kazuki's Chips.

Salvatore Leone–
Rough Justice
Dead Reckoning
Shogun Showdown
Shoreside Redemption
The Sicilian Gambit.

DWAYNE EARNT



100% CHECKLIST

Job Missions:

Taxi Missions
1-100

Ambulance Missions
1-12

Vigilante Missions
1-12

Firefighting Missions
1-12

Trash Dash Missions
1-12

Avenging Angels Missions (Portland)
1-15

Avenging Angels Missions (Staunton)
1-15

Avenging Angels Missions (Shoreside Vale)
1-15

www.[illegible].com

100% CHECKLIST

RC Racing:
Hepburn Construction Zone
Belleville Park, Staunton
Francis Intl. Airport, SSV

Bike Racing:
Chinatown, Portland
Bedford Point, Staunton
Pike Creek, SSV

Car Racing:
Trenton, Portland
Liberty Campus, Staunton
Wichita Gardens, SSV

Rampages:
1-20

Stunt Jumps:
1-26

Hidden Packages:
1-100

DWAYNE GRANT

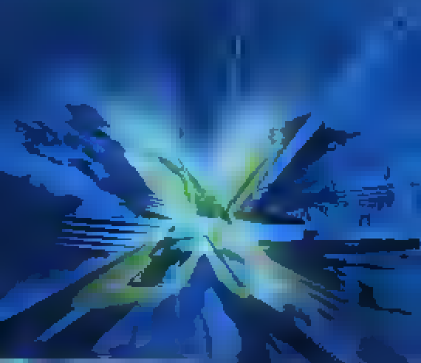
Crazy Car List

Banshee
Landstalker
BF Injection
Patriot
Manana
Hellenbach GT
V8 Ghost
Thunder-Rodd
Hearse
Faggio
Freeway
Phobos VT
Infernus
Sentinel
PCJ-600
Deimos SP

PSP GAME CHEAT CODES

Our Cheat Codes for the Month:

1. Grand Theft Auto: Liberty City Stories
2. MediEvil: Resurrection
3. Darkstalkers Chronicle: (TCT)
4. X-Men Legends II: Rise of Apocalypse
5. Star Wars: BattleFront II



CHEAT CODES

Grand Theft Auto (LCS) Cheat Codes.

We all love 'em; every time Rockstar releases a GTA game the first thing most people look for are the codes. We have them right here!

Weapon set 1:
Up, Squ[illegible] own, L[illegible] Right.

Weapon set 2:
Up, Circle (X2), [illegible] ircle (X2), Right.

Weapon set 3:
Up X [illegible] own, Left, X [illegible]

Money Cheat $250,000:
L, R, Triangle, L, R, Circle, L, R

DWAYNE GRANT

Armor Cheat:
L, R, Circle, L, R, X, L, R.

Health Cheat:
L, R, X, L, R, Square, L, R.

Raise Wanted Level:
L, R, Square, L, R, Triangle, L, R.

Clear Wanted Level:
L, L, Triangle, R, [illegible]
Circle.

Sunny Weather:
L, L, Circle, R, R, Square, Triangle, X.

Clear Weather:
Up, Down, Circle, Up, Down, Square, L, R.

Overcast Weather:
Up, Down, X, Up, Down, Triangle, L, R.

Rainy Weather:
Up, Down, Square, Up, Down, Circle, L, R.

Foggy Weather:
Up, Down, Triangle, Up, Down, X, L, R.

CHEAT CODES

CONTINUED

White Cars:
X, X, R, Circle, Circle, L, Triangle, Triangle

Faster Clock:
L, L, Left, L, L, Right, Circle, X

Destroy All Cars:
L, L, Left, L, L, Right, X, Square

Random Ped Outfit:
L, L, Left, L, L, Right, Square, Triangle

Drive On Water:
Circle, X, Down, Circle, X, Up, L, L

Spawn Tank:
L, L, Left, L, L, Right, Triangle, Circle

Peds Riot:
L, L, R, L, L, R, Left, Square

Peds Attack You:
L, L, R, L, L, R, Up, Triangle

Peds Have Weapons:
R, R, L, R, R, L, Right, Circle

DWAYNE ERANT

Faster Game Play:
R, R, L, R, R, L, Down, X.

Slower Game Play:
R, Triangle, X, R, Square, Circle, Left, Right.

Perfect Traction:
L, Up, Left, R, Triangle, Circle, Down, X.

Aggressive Drivers:
Square (X2), R, X (X2), L, Circle (X2).

Change Bike Tires:
Circle, Right, Circle, Up, Left, X, Left, Square.

Chrome Vehicles:
Triangle, R, L, Down (X2), R, R, Triangle.

Bobble Heads:
Down (X3), Circle (X2), X, L, R.

Commit Suicide:
L, Down, Left, R, X, Circle, Up, Triangle.

All Green Lights:
Triangle (X2), R, Square (X2), L, X (X2).

MediEvil: Resurrection Cheat Codes.

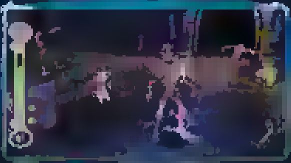
Stuck on a level in MediEvil? Enemy kicking your butt? Thats why we got these codes to help you out.

Enter the code(s) when you pause the game.

Invincibility and All Weapons

Hold R and then press Down, Up, Square, Triangle, Triangle, Circle, Down, Up, Square and Triangle

A cheat menu will appear in the pause game screen giving you invincibility and all weapons in the game.



DWAYNE GRANT

CHEAT CODES

In Arcade Mode Highlight "?" and press start 5 times then press any P or K (Shadow).

DWAYNE ERANT

X-Men Legends II Cheat Codes:

With out a question this is one of the best games made for the Sony PSP, but if you're a real comic book fan, you want to look at the cool artwork that the makers have implemented into the game. Here are the codes to shape 'em out.

Use these codes when you enter the Review Computer to [illegible]

Comic Books:
Right, Left, Left, [illegible] Right, Start.

Unlock all game cinematics:
Left, Right, Right, Left, Down, [illegible] Left, Start.

DWAYNE GRANT

Star Wars Battlefront II Cheat Codes

Star Wars Battlefront 2 is one of those games that you would never expect to come out for the PSP because of the amount of content it brings, but it did, so we have cheats for it!

In single player, pause the game and press:

Infinite Ammo:
Up, Down, Le[illegible] Down, [illegible]ft, Down
Down, Left, D[illegible] Left, Right.

Invincibility:
Up, Up, Up, [illegible], D[illegible] [illegible] Down, Left,
Up, Up, Up[illegible]ft, Right.

DWAYNE GRANT

CHEAT CODES

Darkstalkers [illegible] Chronicles

[illegible] Cheat Codes

Want some cool [illegible] Darkstalkers?

Alternate [illegible]:
During Stage Selection Training [illegible] Mode, hold start while selecting a stage to play in an alternately colored version of that stage.

EX Option Mode:
At the main menu, [illegible] selecting Option.

Hidden Characters:
In Arcade Mode Highlight ? and press start 7 Times then press any P or K (Marionette).
In all Modes highlight Bishamon, Hold Start and press any P or K (Oboro Bishamon).

DWAYNE GRANT

This first Prince of Persia game to come to the PSP is an update of the 2003 Sands of Time. This game should not be thought of as a mere port and put aside like most ports tend to be, this game has many added puzzles, enemies and maps added to the game as well and should be given a chance by the people who push such games aside. Revelations also includes added concepts like free-form combat and includes a new projectile-attack system that has the potential to significantly expand your attack options. Prince of Persia for the PSP is set to be released December 6, 2005 and as of now very little information has been released about the gameplay detail. Be sure to catch the review in a future edition of PSPMAG. "His fate was sealed when he released the sands of time...he returns to reverse what should have been his death. The one thing he must prove...his fate can be changed."

TEA WEATHERBEE

[illegible]SE UE HE EHT

[illegible]

METAL ON METAL

[illegible] the rankings [illegible] of Skis [illegible]

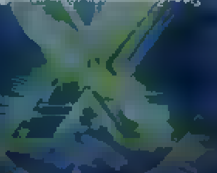
[illegible] great [illegible] skills [illegible] many [illegible] thin [illegible] get Used to [illegible] are slightly three [illegible]

EHAED THE AAMAE

REVIEWED

Hit The Slopes

On the downside there are very few new courses and the loading times are slow compared to other games. However, good things come to those who wait, and once the levels have loaded, you are bombarded with exhilarating [illegible]



[illegible]

POOR DECENT GOOD

Overview

Overall, I would describe myself as a very meticulous game "connoisseur," and my review of Star Wars Battlefront II would have to be equally meticulous.

I purchased the game the weekend after release, having high hopes and great excitement. After browsing through the box and the manual, the game seemed amazing—having great graphics, missions, and more. Logically, I buy it, making my judgement purely from the box's appeal and my past experiences with Battlefront on the Xbox.

Game Specs

Five minutes later, I boot up the game (it requires firmware v2.0) only to find fairly slow loading times and horrible menu graphics. Well, I think to myself, first impressions can sure be deceiving. I then play a single level, one of those "only-on-PSP" ones. Guess what? I find it to be a complete failure, and here's why:

ADAM DEET

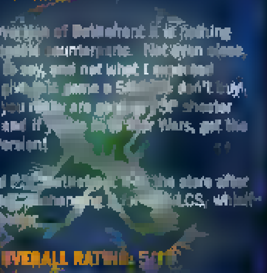
The Ugly

In this level, I was playing as a soldier with standard weapons and a pistol. First, I focused on the game's graphics. I found the crosshair to be a poorly-compounded image with very bad transparency and white pixels randomly surrounding it. The radar is equally messy, and I think the graphics team just slacked off here. This contrasts the Xbox version of the game, where the graphics are both beautiful and dynamic. In the PSP version, everything down to the menu is ugly. In some levels there is a "border" around the playing area indicating that you cannot go there. However, this border is very sloppy: just a blank area of white. If you're viewing something from the distance, the images are pixelated as well.

The controls are fair in essence, but the slow gameplay makes them pretty bad. Luckily, they can be customized, but with what purpose? Good aiming and fast movement is not part of this game.

The sound is good, however, as in all Star of the game.

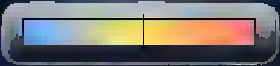
The Bottom Line



The PSP version of Battlefront II is nothing like its console counterparts. Not even close. I'm sorry to say, and not what I expected either. I give this game a 5/10. Don't buy it unless you really are [illegible] PSP shooter controls, and if [illegible] Star Wars, get the console version!

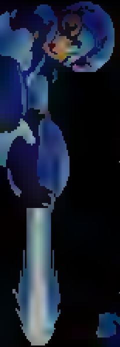
I returned [illegible] to the store after 40 minutes [illegible] LCS, which is much [illegible]

OVERALL RATING: 5/10



POOR DECENT GOOD

ADAM DEET

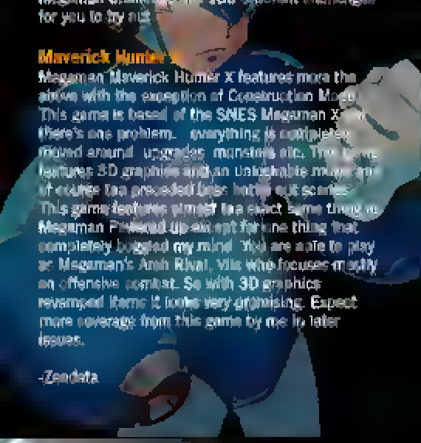


Megaman Comes to PSP

Remember the good old days when game cartridges were considered a technological marvel and game saves never existed? This should remind you of SNES one of Nintendo's jumpstarts in its glory. SNES featured many classics that are still around today, but one in particular that was shared with Sony was Megaman X. Megaman X was a side scrolling shoot'em up game featuring bosses and armor in abilities. The Press has just released two new titles for the Sony PSP: Megaman Maverick Hunter X and Megaman Powered Up.

Powered Up

Megaman powered up features the game that made its first debut on the NES known as Megaman. Powered Up has many new additions that are going to set the bar high for future Megaman games. Graphics of Megaman Powered Up have taken on a whole new feel. No more pixels say hi to a side-scrolling 3D adventure. Characters in the game have abnormally sized heads, which adds a "cuter" look to it.



Another nice addition is when you enter the boss' cage. There will be a cut scene adding to more one gaming. The game includes a Construction Mode that lets you create your own levels and map design. Also Capcom has fixed many older bugs like shooting through walls and has replaced the useful aug with revamped audio, three difficulty levels, and more ways to complete a level. You also unlock more "parts" for level construction, which adds more depth to it. Capcom has added two new bosses to the game and if that wasn't enough, Megaman Challenge has 100 different challenges for you to try out.

Maverick Hunter X

Megaman Maverick Hunter X features more the above with the exception of Construction Mode. This game is based of the SNES Megaman X, but there's one problem... everything is completely moved around: upgrades, monsters, etc. The game features 3D graphics and an unlockable movie and of course the precoded bugs, but it's cut scenes. This game features almost the exact same thing as Megaman Powered Up except for one thing that completely boggled my mind. You are able to play as Megaman's Arch Rival, Vile who focuses mostly on offensive combat. So with 3D graphics, revamped items it looks very promising. Expect more coverage from this game by me in later issues.

-Zendeta

Gripshift Review

Remember Hot Wheels, the collectible cars with an amazing amount of variety. Well now there is a game that is similar to the collectors item for fans to enjoy. Gripshift is a game that was silently released and lost in the hype of Soul Calibur 3. GripShift delivers the Hot Wheels style to gameplay with a tint of the game Super Monkey Ball. The reason I added SMB to the feel is because you go through a series of courses with a beatable car while completing goals as you drive through the roller coaster type courses. This game features many twists and turns that are sure to keep you on the edge of your seat. It sounds good until it comes to the actual driving. It's hard to maintain a moderate speed while turning big loops and trying to keep from falling off the track.

3 Laps to go

Other than that this game displays fairly good sound and an amazing sense of [illegible]. Also it has an amazing amount of mini games including pool which is cunningly built. Tron has its element in one mini game as well, your car placed on a grid and your car can move on the lines accordingly. Gripshift is sure to keep you happy for a while, but I recommend renting it first.

Zen data

Gameplay 9/10
Graphics 9/10
Sound 8.0/10
Options 9.0/10

OVERALL RATING: 9.0/10

Metal Gear Acid 2

Ok, so we all know about the famous Metal Gear Solid Series... well at least you should. This game was released for the PSP a few months back with a bit of a twist. It wasn't the same FPS we were all used to. Yet, it wasn't bad at all. The graphics were decent and the gameplay was pretty good and would go on for hours and hours. The only real letdown that got gamers a little upset was the fact that it was more of a strategy game. (Something like what Lord of the Rings was going to be like.) Apart from that you get the infrastructure and Ad Hoc multiplayer, basically all you could ask for in a game but again, it wasn't what everyone was looking forward to.

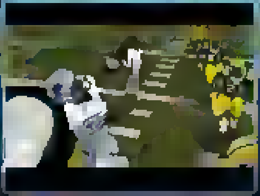
Better Than [illegible]

So Konami had a response for this as well, a "Superior MGA 2." It's going to be the sequel to the first one only with improved graphics, twice as many cards that they had in the first (cards are the weapons and objects used in the game), and way longer and enhanced gameplay. This game is coming out Feb-Mar, 2006. MGA could have been better and was somewhat a disappointment compared to the Playstation and PS2 spectacular series. However, I recommend it to people who enjoy strategy games; definitely worth buying if you're into that style.

Madden '08 Second Opinion

This game has a ton of wonderful features to play around with! We've got Mini-Game, Franchise, Online Multiplayer, Single Player, and more! *WARNING* this game is insanely addicting!

Of all the games I have played for the PSP, this one is second best. It's really fun, and you never get bored with it! That may be a bad thing though, make sure your power supply is plugged in! The feature I like most about this game is how you can just make a game. No big setup or anything, just pick your teams and let the games begin! It's very true to the official rules of the NFL, which in some



STEVEN STEINBERG

games isn't seen much.

Franchise mode, as I understand it, is where you make your own team and see how you succeed among other teams and try to make it to the superbowl. Though, it does have a few glitches in it. It lags every once in a while. Mini-Camp is the best! Train your players and your skills so you can make it right to the superbowl. After all, that is what football is about isn't it? There are many different challenges to pick, and they'll all challenge your players skills. Also, there's practice. This is where you can play either offense or defense, and pick plays (or set it to random), and it will simulate just that part of the game. Like if you pick offense and random play, you'll be on offense and you'll have to try to score a touchdown with a random play. It sounds quite boring, but it's actually really fun!

Well, thats only a few of the features from this game. But from this review, you should get a basic idea that this game is AWESOME. Buy it!

9/10

STEVEN STEINBERG

REVIEW

Can you say RPG? The Legend of Heroes is by far one of the best RPG's for the Sony PSP. As one of the best RPG's for the system, this is a must have game for RPG gamers. This game is much like Golden Sun for the GameBoy Advance, but with a lot better graphics, storyline, [illegible], etc. you name it.

Graphics are [illegible] good, [illegible] could be better. Although the graphics may not be so good the game is still pretty good. The graphics deserve a 8/10.

The sound [illegible] many RPG games. Mostly some nice battle sounds, but no [illegible] voices from the characters.

JOSEPH YERRY

REVIEW

The sounds are really good though because of the music and the nice sound effects. 9/10.

Game play, who can forget about that? Well, the game play is like many other [illegible] game, the features make up for [illegible] there are some pretty fun battles that [illegible] keep you playing. [illegible]

Overall, this [illegible] game that should be owned [illegible] gamers, so be sure to pick this game up.

OVERALL RATING 8.5/10

JOEEKH YERRY

REVIEW

Those of you who have played this game sure do know what I am about to talk about. Those of you who haven't even heard about this game, should really listen up because this is another great game that deserves to be in any collection. I highly recommend getting this game if you liked the first FPS game called Coded Arms.

In this game you can play as four different characters not to mention a cool buddy called a Tachikoma. A robot to help you through your missions and you can even customize the robot with a lot of different [illegible].

The graphics in this game are pretty amazing but don't compare to those of the PS2 version. Despite this, they are still pretty good for a portable system. 8/10

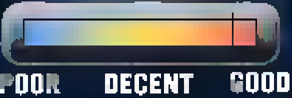
The sound on this game is very good. You get full voice on each character including a voice for the Tachikoma. 10/10

JOSEPH YERRY

REVIEW

Overall, this game is fun and is perfect if all you want to do is sit back and have a blast. Ghost in the Shell: Stand Alone Complex is a must-have and you should really think about buying this game.

OVERALL RATING 9.1



JOSEPH YERRY

The first Untold Legends title was a pretty decent game, considering it was the first of it's kind on the PSP and that SOE only had a total of about ten months to work on the game. There were a few letdowns, but all that looks like it's going to change in the upcoming sequel, Untold Legends: The Warrior's Code.

The game will feature a new storyline and all-new characters. SOE also built a brand new 3D engine and gave the game an improved overall look. I'm talking about particle effects and water effects, which is how the water parts when you walk through ponds and rivers. Also, the character animation is much smoother this time-around, meaning no more stiff, awkward movements when running or walking.

Besides all the visual improvements, the game sounds like it will be much longer this time around, with five chapters and even a 'prologue', much like how SOE's Champions of Norrath title for the PS2 was split up into different segments. There will be five playable character types; Disciple, Guardian, Mercenary, Fowler and Scout, all who can transform into a certain animal as a type of 'super move'. Character creation has also been improved with tons of hairstyles, clothes and over 35 [illegible].

As for combat, players will have numerous new moves to perform, which adds more depth into the hack-and-slash style. Also, unlike Brotherhood of the Blade, characters will now have up to six active spells instead of just two. Multiplayer with Ad-Hoc and Infrastructure (with LAN and Internet) is obviously [illegible] result.

With all these new features to look forward to, there's nothing much more to say. If you enjoyed Brotherhood of the Blade even a little bit, then you must definitely get this bigger, better sequel.

Finally, a real strategy/RPG mix on the PSP! And the fact that Nippon Ichi is behind it is even better news. If you loved the Disgaea and Phantom Brave games on the PS2, then look forward to Generation of Chaos.

The game is basically a mix of Final Fantasy Tactics, Romance of the Three Kingdoms series and the board game Monopoly. Basically, you travel the map expanding your kingdom, building up your military, economy or your fortification. Of course, management is a solid portion of the game as well. Picture this: 30 on 30 battles! That's right. The battles are huge, intense, and fully manageable. It works in a squad system, where you assign orders to leaders representing portions of your army. Besides that, after fulfilling certain requirements, your leaders will be able to unleash "super moves" that deal massive damage to opponents.

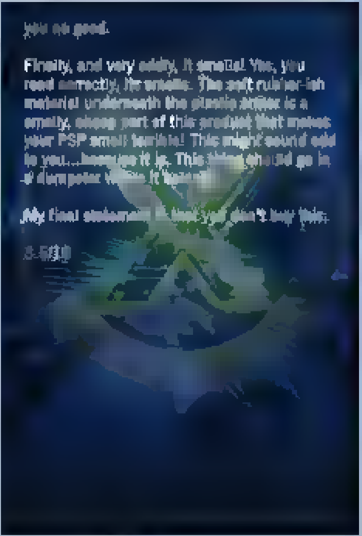
There seems to be a lot to look forward to in this game, and the only thing that fans will be able to complain about so far is the release date, which is quite a wait away.

Pelican Face Armor/UMD Jackets

Sure, it might protect your screen, but that's what a Playgear Pocket is for. And it might cover the back of you UMD, but that's what an Altoids UMD Case is for. I highly do not recommend this product. Here's why:

First off, this doesn't protect the majority of the PSP like the Playgear Pocket (PGP). It simply sits over the buttons and screen. It also acts as a stand, but it's not of very good quality, so it just kind of slides back down flat on the table.

Second, The UMD Jackets only protect the back of the UMD. It might protect the information on the UMD, but if the plastic on the front of it breaks, it's useless. So all of the protection of the information on the UMD did



you so good.

Finally, and very oddly, it smells! Yes, you read correctly, it smells. The soft rubber-ish material underneath the plastic casing is a smelly, cheap part of this product that makes your PSP smell terrible! This might sound odd to you...because it is. This thing should go in a dumpster where it belongs.

My final statement is that you don't buy this.

3.5/10

ETEUEN ET ENBEKE

Pelican HeadBanger Travel Case

This case is wonderful, if you plan on bringing your PSP games and Pro Duo's with you! For about the size of a PlayGear Pocket (PGP) you can bring four UMD's, two Memory Sticks, and your PSP with you, with superior protection! I'll start by telling you the pro's of the Pelican HeadBanger Travel Case, and then the con's.

One good thing about this case is that it holds four of your UMD's, three if you put one in your PSP. I have four games so its perfect for me. If you have more, just bring the ones you can't play quickly as those. Also, it holds two Pro Duo's, again three if one is in your PSP. I don't find much use for them, and they don't fit very well in them, but they're there if I ever need them! Another thing is that the flap that protects the screen of the PSP, with UMD storage on top, is soft to keep away dings and scratches. There's also straps to keep the PSP in place. And, the case is pretty hard, providing pretty good protection. Probably no damage will be done if it is dropped, just don't pull a PGP and throw it out the window!

STEVEN ST GEORGE

Pelican HeadBanger Travel Case

Now for the downsides of this case. It doesn't double as a movie stand like the PGP! The zipper also eliminates easy access. I like being able to just open the case and play, not undo the zipper, open the flap, take off the straps, and pry it out of the case. The PSP fits a little too snugly in the case. Another problem is it doesn't give you that completely unbreakable thing; it is quite vulnerable. Overall the worst feature is you cant listen to music with this case. You can't get the headphone cord into the headphone jack, it just doesn't. Also there's no access to the shoulder buttons, eliminating the use of the music feature of the PSP, which in my vision is the best feature!

My final words are; if you're looking for gaming on the go, buy this case. If you're looking to not hold much, but be able to use the Music and Movie features, buy the PGP. Maybe the Pelican HeadBanger Travel Case is only ten dollars, but the extra ten can buy you a secure case that allows for more portability

7.5/10

STEVEN ST ENGERE

Logitech Play Gear Street

All of you PSP fans have heard of the PSP or Play Gear Pocket, heck you probably own one, but have you heard of the Play Gear Street? The Play Gear Street is another handy PSP case built by Logitech. However this is not an ordinary PSP case; it's able to carry 3 UMD's and 4 Memory Sticks. Some of you probably got the Play Gear Pocket because of its toughness. Well the Play Gear Street is made out of the same materials as the Play Gear Pocket. You can wear the case around your chest or over your shoulder or clipped onto your backpack, since the case comes with a strap and a plastic carabineer. The only bad thing about the Play Gear Street is that it is quite big and you cannot customize it like the Play Gear Pocket. The Play Gear Street is 10 dollars more than the Play Gear Pocket, but still worth the money. GameStop carries this product, as well as other electronic stores. It is convenient for traveling if you have any trips coming up.

Abid's UMD Cases

These inexpensive "accessories" are the best thing to come to UMD protection! They are virtually indestructible, hold up to five (not recommended, four at most) UMDs, come with candy and go for around one U.S. dollar, and can be molded. If you're one of the few who dare to unleash their PSP on the world, you better have this.

When I say virtually indestructible, I mean throw this on the ground and the case won't break! It's the best thing to have for your UMDs, just don't put them all in there alone for it will slide around and possibly crack. I put my micro fiber cloth in there that came with my PSP; it works great.

ETEVEN ET ENBERE

Another wonderful thing about the Alteké Case is that you done have to only UMDs in there, whereas other "made for PSP" accessories are fitted to the UMDs shape. What I mean is you can put UMDs, ear buds, your PSP remote, your PSP cleaning cloth, and a memory card or two in there! That's the wonderful thing about this. It's versatile to fit the PSPs parts [illegible].

Also, you can customize the Alteké Case's face. On pretty much any PSP forum online there are UMD Case Skins and a template to make your own. If you want to say "My cat is smells like [illegible]" from your [illegible] pretty strange, but you can still make it happen!

I'd do anything to keep my fifty dollar games safe, especially pay one dollar for the best protection you can get.

9.5/10

STEVEN ST GEORGE

Another great homebrew that goes into the homebrew hall of fame is Tabare Browser v2.4.2. This application allows you to transfer files from your computer via wireless. If any computer is running the server of Tabare your PSP can transfer files wirelessly. Although setting this up is a little complicated to amateurs, it may be easy for the pro's who commonly run homebrew. This program runs only on 1.0/1.5 [illegible] users.

Changes in this [illegible]:

1) Custom [illegible] and [illegible]ers.
2) Create a folder "[illegible]" in [illegible] root, have your cfg, gfx and bmp file in it.
3) Buttons are a little more smoother.
4) Desktop view has a better dither pallet.

The background must be a 480x250 24 bit BMP file.

JORDAN FOUCHE

The [illegible] file is as follows

```
;D_COLOR 66,99,136; <- Draw color
;TEXT_COLOR 255,255,255; <- Text Color
;SEL_COLOR 0,0,255; <-Selected Item color
;MENU_COLOR 0,0,0; <- Menu Background
;BOX_COLOR 66,99,136; <- Border color
;BG_COLOR 0,0,0 <- Background color
;BG_IMAGE [illegible]
/Background [illegible]
```

Although this program is useful especially when you don't have a [illegible] cable, if you do have a cable you must be the [illegible] person in the world not to use it. But other than what I've just said this program is useful for people without a cable. If you have multiple people trying to get one thing from the same computer, which can be convenient.

HOMEBREW REVIEW

Many would say PSP windows is a horrible knockoff of the upcoming PS1X another rivaling Windows homebrew that is near its release. PSPWindows is basically trying to imitate a computers desktop with the basic icons and essentials including, creating shortcuts to homebrews/UMDs, start menu, a clock, browser, and some default games. Sadly this program is very limited but complicated considering it was built from LUA. The controls [illegible] are simple

Controls for PSPWindows
→ Analog = mouse movement
→ X / enter = select items
→ Circle = close start menu
→ Press/Select = go back

As you can see from above, it doesn't take my 12 year old brother with the brain the size of a grain of sand to figure this out. Rivaling PS1X you should give this program a look, it may not have a very good use right now but after PS1X comes out there will be a big choice between sides. If your not into PSPWindows I'm sure PS1X will sure satisfy your homebrew needs. (More in next issue)

JORDAN FOUCHE

How to fit more songs on memory card

Do you have a PSP?

Do you have a ton of media on your computer? Well, if so then I have a whole bunch of tips for those of you who are into the media capabilities of your system.

Music

If you have a lower capacity memory stick, such as a 32 MB, and have tried to put songs on your PSP, you have probably noticed that you can only fit about [illegible] which is a pain. Well there is good news for you. I have a way to cram more songs on your memory card.

1. The first thing to do is download and install the Connect Music Player from www.connect.com. There is a link to it at the top of the homepage.

CONNECT™
Music downloads powered by Sony.

5 simple steps

2. Once you have done that, plug your PSP in and set it to usb mode. Then open up the Connect Music Player. When it finishes loading, point your mouse over to the top of the screen. There should be 5 buttons there, Music Store, My Library and Transfer. Click on "Transfer". A menu should fold down. Now if you've done everything right you should see something that says "Memory Stick (PSP)" and the drive that it is located in. It not then repeat the process again.

3. Now click on the Memory Stick button. You should be redirected over to a transfer screen. Mouse over to the Music Source button. A fold done menu should appear. Click import Music files and now a small screen should come up. Just import your files from there and they should pop up in the "My Library" box at the left of your screen.

4. After all of this has been completed, there is one more very important step. Click on the settings box between the "My Library" box and the Memory Stick box at the right. Go down to specified transfer mode and check it, then go over to bit rate. Click the box and set the bit rate to 66kbps (ATRAC3) then click OK.

5. Then all you have to do is close the box, highlight all the music in your Library and click on the arrow pointing to the right. If you've done this correctly, your music should transfer to your PSP with a lot less memory than normal!

If you wanted to fill up your 32 MB memory stick completely, you could hold up to 20 songs. I fit 125 songs on my 256 MB card (about 2 MB per song) and the music sounds great. I hope you enjoyed this tutorial. If you have any questions, please contact us on the forums!

LIST AND DESCRIPTION

1.5

This is the original firmware for psp's outside of Japan. Many people use this firmware for what we like to call homebrew. Homebrew are home made programs like games such as snake and tools like file managers that can be run on your PSP.

1.51

This is the first firmware upgrade that Sony made. This firmware was made to strengthen security so people couldn't play homebrew on their updated PSP's.

1.52

This firmware was not very important at all because to this day we never cracked 1.51. This update strengthened security and made it so we could use UMD music.

CHRIS TWARDOSZ

LIST AND DESCRIPTION

2.00

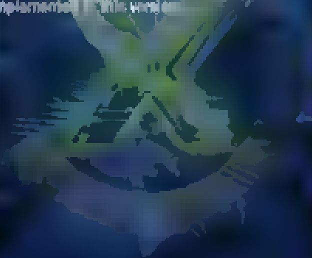
Sony has made new games require 2.0. There was a way around it called a version changer and it would make your psp think it was 2.0 so you could play the games. But, recently games such as GTA: LCS prevented this. 2.0 is the biggest update Sony has released so far. It put a web browser in your PSP which is a lot faster than the Wipeout Pure browser or the Tenchi browser. Also many more photo formats were added, and file transfer is now an option. Additional networking options were improved further. Many other updates for video formats and [illegible] were also added.

2.01

This is a completely pointless update. The only reason Sony added it was because of the downgrader and a virus, as it makes the system more secure.

2.50

This is the most current update adding a feature called location-free. Location-free lets you watch TV or videos on your psp wherever you are, but you need to buy a special base which ranges between $150-300. More small video and internet additions were also implemented in this version.



CHRIS TWARDOSZ

A LITTLE BACKGROUND INFO AND HOW IT STARTED

On December 9th 2004, the Sony PSP was released in Japan. On December 12th 2004, I bought and received my own from Japan with copy of Ridge racer for $500. Although it was expensive, I originally bought it to sell on ebay for massive profits, then after receiving it I saw how truly beautiful and awesome this system really was. It was like a sleek Black Panther in the night, its screen was beautifully centered while the buttons lined around it, reminding me of a analog controller. I was convinced as soon as I saw it that I MUST try this new system out. So I opened the ridge racer case, popped out the unusually small UMD disc and slid it into UMD slot. Then I turned it on exposing the high resolution 4.3 inch LCD-TFT screen. I played through Ridge Racers and well the graphics were not bad at all compared to some ps2 games I played; it reminded me of Ridge racers on ps2, except on steroids. But I don't like racing games so I went to Consoleplanet.com and bought another [illegible] game, this time the game was Legend of Heroes: Gagharv Trilogy, a sweet yet solid SNES Type RPG (Role Playing Game FYI).

MEMCARREY

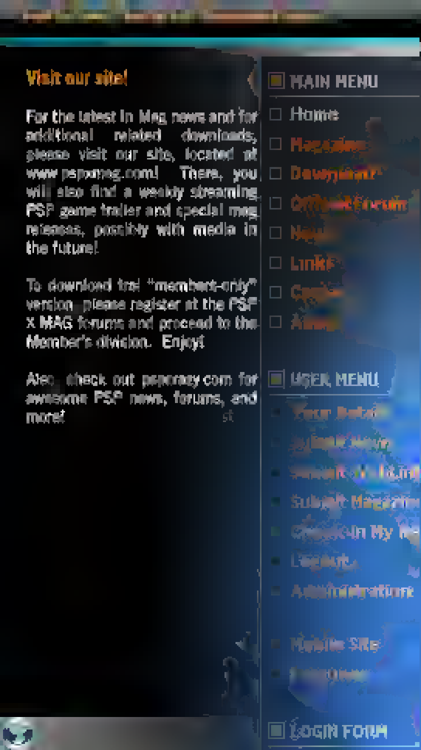
A LITTLE BACKGROUND INFO AND HOW IT STARTED

Anyway days went on and I noticed people were releasing things on the web such as Video Converters, and guides on how to do this every where. So I decided that I wanted to open a PSP website which can help some people out. I bought a small server which cost 7.99 a month. I went ahead and installed my forums and it had one of the crappiest website designs on the web... [illegible] 5 top [illegible] and that was it, the logo [illegible] text pspcrazy.com. The forums were a custom psp template which I designed myself, it was pretty sweet. The current forums [illegible] a part of the old one. So I added two psp video tutorials and a few trailers of final fantasy advent children. Then I went on to advertise (or spam whatever you call it) my site on a bunch of psp forums, the biggest forum I advertised on was psinext.com (the owner later shut his site down) Then on the forums we had about 4 guys register daily. We had a small community at first, but my original trio, Draco, Gaming Monkey, and [illegible] spammed my forum to no avail, with great content, they topped 1k posts in a week. Well after that amadeus joined and from there our site exploded with visitors, we later changed

A LITTLE BACKGROUND INFO AND HOW IT STARTED

the design to something a little bit less crappy (the current design) Well now were changing the design to something great made by skin thief. Any way after the second design I added around a total of 40 tutorials, a bunch of downloads, a few full movies. I gathered money and started to rent a server. Currently the site has 19000 members and around 20000 visitors a day. My Current goal: To have fun and help other fans get help to achieve their fun. The site is currently the second biggest PSP site, but we want to become number 1!

MENCAREY



MAIN MENU
Home
Magazine
Downloads
Official Forum
New
Links
USER MENU
Your Details
Submit News
Submit Magazine
Check-In My
Logout
Administration
Mobile Site
LOGIN FORM

Visit our site!

For the latest in Mag news and for additional related downloads, please visit our site, located at www.pspxmag.com! There, you will also find a weekly streaming PSP game trailer and special mag releases, possibly with media in the future!

To download the "members-only" version, please register at the PSP X MAG forums and proceed to the Member's division. Enjoy!

Also, check out pspcrazy.com for awesome PSP news, forums, and more!

🟥 GAME RELEASE
🟦 MOVIE RELEASE

DECEMBER 2005 CALENDAR

PLEASE PRESS TRIANGLE AND ZOOM IN

Happy Holidays!

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
ISSUE 003 RELEASED				1	2	3
4	5 WWE SmackDown vs RAW 2006	Release dates on next page	7	8	9 Championship Manager	10
11	12 Midway Arcade Treasures Extended Play		14	15	16	17
18	19		21	22		24
25	26 Into the Blue	27	28	29	30 MX (working title)	On next page

DECEMBER 2005 CALENDAR

PLEASE PRESS TRIANGLE AND ZOOM IN

[illegible]

MOVIE RELEASE

SATURDAY

December 31st

WRC
[illegible] online
Tales of Eternia
[illegible]
Star Wars Episode III: Revenge of the Sith
SpongeBob SquarePants
[illegible]
[illegible]
Sonic (working title)
Project S (working title)
Project [illegible] (working title)
NBA [illegible]
Mega Man Legends
Lemmings
Gun
Gran Turismo 4 Mobile
Devil May Cry
Colin McRae Rally 2005
[illegible]
Breath of Fire III
BloodRayne
[illegible] (working title)

DECEMBER 2005 CALENDAR

PLEASE PRESS TRIANGLE AND ZOOM IN

🟦 MOVIE RELEASE

TUESDAY

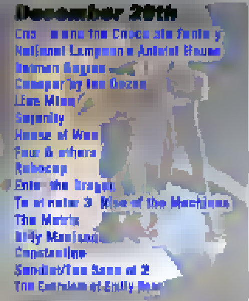
December 6th

Prince of Persia: Revelations
Tokobot
Pinball Hall of Fame
World Championship Poker 2
Pac-Man World 3
Jackass, Vol. 1
Perfect Blue
Aqua Teen Hunger Force, Vol. 4
Fantastic Four
The Dukes of Hazzard

December 13th

Armored Core: Formula Front – Special Edition
Peter Jackson's King Kong
The Sims 2
Longshot
The Octagon
Trigun Vol. 1
Code Jin
Legend: The Best of Bob Marley
A Force of One

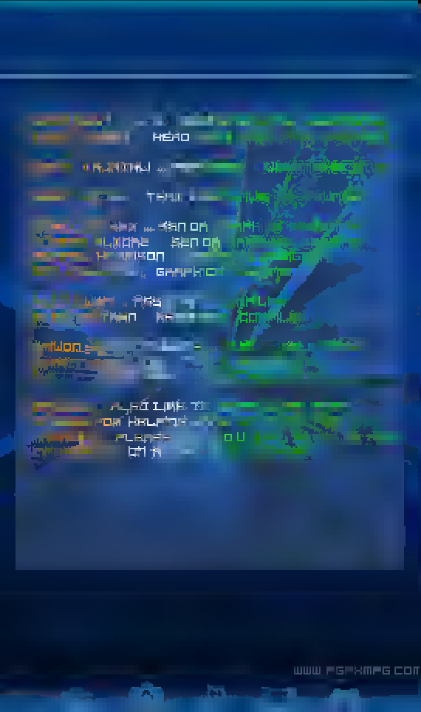
December 20th



Charlie and the Chocolate Factory
National Lampoon's Animal House
Batman Begins
Cheaper by the Dozen
Like Mike
Serenity
House of Wax
Four Brothers
Robocop
Enter the Dragon
Terminator 3: Rise of the Machines
The Matrix
Billy Madison
Constantine
Sandlot/The Sandlot 2
The Exorcism of Emily Rose

CREDITS

WITHOUT THE TEAM OF DEDICATED PEOPLE LISTED ON THE NEXT PAGE, THE [illegible] MAG WOULD NOT HAVE BEEN [illegible]. PLEASE CONTINUE READING.



HERO
TEAM
GRAPHICS
ALSO LIKE TO
FOR HELPING
PLEASE
WWW.PGPXMPG.COM

Thank You!

Thanks for reading this issue. We hope you enjoyed it, but if you would like to see something changed or added, please contact us on our website. Thanks also go to anyone and everyone that helped out this time!

Issue 4 is [illegible] released [illegible]ry 1, 2006.